

Education

Emily Carr University of Art and Design

B.Des Interaction Design | 2019 - Ongoing

- Graduation expectation: June 2023

Experience

BIPOC Foundation

Website Design | March - Present

- Working with a supervisor in creating webpages based on outlines.
- Creating T-shirt mock-up for in-person events
- web design • wireframing • surveys • mock-up

Freelance Junior

Design | 2021 - Present

- Short timeline self manage projects with quick turnarounds
- web design • logo design • UI design • UX design

Dolarshop

Front Desk / Food runner | 2019 - 2020

- Greet and server customers, and present menu
- Phone pick up in booking reservations
- customer Service • phone etiquette • supply management • reservation management

Honors and Awards

Funded Project

Offline & Online Card Game | 2022

- Collaborated with external partner in producing a card board game based of from Indigenous knowledge and inspirations
- web design • package design • surveys
- mockup • user testing • wireframing • exhibition

Project

Netoboard

Solo Project 2021

To connect and better communicate during the Covid times with families, coworkers or roommates through remote phones.

Advace

Solo Project 2021

A face recognizer that categorize's users media content based upon user's age. A tangible product design based upon arduino board.

Jessica Huang

UI/UX/SERVICE DESIGNER

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Contact

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Design Skill

User Research	Design Principles
User Journey	Interaction Flows
User Testing	Wireframes
Design Systems	Visual Branding

Design Skill

- Figma
- Photoshop
- Illustrator
- XD
- Indesign
- Procreate
- Unity
- A-Frame
- HTML/CSS
- Javascript
- Processing
- Raspberry Pi
- Modo
- Imovie
- Spark AR Studio

The Social Hive

Team Project 2021

service design project that allows families to enjoy family moments under safe Covid times.

WorkBC VR

Team Project 2021

A VR simulator that helps new immigrants to find a better career path in less time and effort.